

CLEAN VERSION OF THE AMENDED CLAIMS

3. A method for operating a coin operated entertainment automat comprising
 - inserting payment into an automatic entertainment automat;
 - activating a game time after receiving the payment by the automatic entertainment machine;
 - randomly drawing all cards;
 - determining if a game time has ended;
 - displaying the winning values in case the game time has ended;
 - determining if a key has been depressed in case the game time has not yet ended;
 - determining if the depressed key is a hand out key or a hold key in case a key had been depressed;
 - randomly drawing cards not being held in case the hand out key had been depressed;

holding cards in case the hold key had been depressed;
actualize the intermediate state;
determining if a certain winning combination had been reached;
randomly drawing again all cards if the certain winning combination had
been reached;
determining again if the game time has ended if the certain winning
combination had not been reached.